

2016 Scholarship Terms and Conditions

I. Submission

1. Submission deadline is 11.30pm AEST on Sunday 22nd January 2016. Late submissions cannot be accepted.
2. Submissions must be original creative works, not plagiarised, and present relative to the brief.
3. The scholarship will be awarded to winning students based on a set of criteria, including creative originality, innovation, academic drive, and industry passion.
4. All portfolio submissions must be in digital format only and contain the following:
 - a. A cover letter of approximately 300-500 words. Please clearly state in your cover letter if you have any previous experience/work experience in Design.
 - b. 8-11 pieces work. This can include a variety of pieces such as 3D work, fine art, drawing, illustration, video, photography and work refined on the computer. You may also want to include a visual diary, research journal or annotated development work.
 - c. A written explanation for each piece to be included and must be integrated into visual concepts (i.e. notes against visual work). List the project name, a short description and concept for each project potentially adding brief, size and materials if they add anything to the impression.
5. Submissions are to be submitted via designscholarships@laureate.net.au
6. Handcrafted submissions will not be accepted or returned to sender.

II. General

1. Two (p) prestigious Scholarships awards are on offer:
2. Bachelor of Game Art (x1 per trimester)
3. Bachelor of Game Programming (x1 per trimester)
4. The value of the Scholarships is subject to change dependent on the course fees for the year within which they are awarded. This value is fee credit for the first year of study.
5. Scholarship award is attributable as a fee credit for the first year of study only.
6. At the discretion of College Administration, Scholarships can and may be split and awarded as partial value or not awarded at all, depending on the overall quality of submissions.
7. By accepting the Scholarship award, the recipient(s) agrees to become a College Ambassador for the duration of their studies and will be required to play an active role in college events such as information evenings, open days and external career exhibitions. The recipient(s) must also agree to take part in marketing activities and provide testimonials as required. Failure to carry out the duties of the College Ambassador may result in the Scholarship award being terminated.
8. The final award is subject to the winner(s) satisfying the age and ATAR requirements of the College entry criteria.
9. Only domestic students (including New Zealand citizens) are eligible to apply.
10. Scholarship award is only available to new students who have not been previously enrolled in a course at Media Design School at Torrens.
11. Scholarship award only applies to full-time, on-campus study.
12. Should a Scholarship student intend to transition to part-time mode at any point during their studies, the College reserves the right to discontinue the award.
13. Deferral or withdrawal of studies will result in forfeit of the remainder of the Scholarship award (or the entire award if the studies have not yet commenced).
14. The Scholarship recipient is expected to excel academically, and their performance will be monitored each study period. A failure to meet academic obligations may result in forfeit of the Scholarship award. Subsequent fees for repeating a failed subject will be the responsibility of the student.

